



Release Support Engineer (QA)

募集職種

採用企業名

ユニティ・ テクノロジーズ・ ジャパン株式会社

支社・支店

Unity Technologies Japan

求人ID

1546692

業種

ソフトウエア

会社の種類

大手企業 (300名を超える従業員数) - 外資系企業

外国人の割合

外国人 少数

雇用形態

正社員

勤務地

東京都 23区, 中央区

最寄駅

銀座線駅

給与

800万円~1200万円

ボーナス

固定給+ボーナス

更新日

2025年07月24日 00:00

応募必要条件

職務経験

3年以上

キャリアレベル

中途経験者レベル

英語レベル

日常会話レベル (英語使用比率: 10%程度)

日本語レベル

ネイティブ

最終学歴

専門学校卒

現在のビザ

日本での就労許可が必要です

募集要項

Join us as an Engine Release Support Engineer, where you'll play a meaningful role in ensuring the quality and reliability of Unity products and services provided to our strategic partners. In this position, you'll aim to create stable, groundbreaking products by collaborating with customers, R&D teams, and support staff to identify and solve issues. You'll also contribute to

streamlining and automating workflows for release support and quality assurance.

This is your chance to work alongside highly proficient engineers, fostering mutual trust with our customers while developing advanced technical skills. You'll have the opportunity to learn, grow, and make a significant impact on both short-term and long-term success indicators for our team and partners.

- Leading QA efforts and serving as the primary liaison between our QA team and strategic customers.
- Facilitating communication and collaboration between R&D and support teams, ensuring seamless workflows.
- Performing daily quality control tasks and building the necessary abilities to deliver consistent results.
- · Building trust with customers by addressing their needs and ensuring product stability.
- Developing and improving testing processes to enhance the efficiency of release support workflows.

スキル・資格

- Proficiency and experience in C# and Unity.
- Engineering skills required to work in a QA Environment.
- · Fluent in Japanese.

会社説明