



**SUPPORT YOUR FIRST CAREER IN JAPAN**  
IT Engineer / Hotel front desk / English Teacher / Inexperience welcomed  
Make a step towards your future career

[Global Game Company] 3DCG Artist (Character, Effect etc.) 

Japanese greeting level is also Okey

## 募集職種

人材紹介会社  
株式会社 j Career

求人ID  
1543389

業種  
ゲーム

会社の種類  
中小企業 (従業員300名以下)

外国人の割合  
外国人 少数

雇用形態  
正社員

勤務地  
東京都 23区, 港区

最寄駅  
山手線駅

給与  
300万円 ~ 1200万円

勤務時間  
10: 00-19: 00 60 minutes break

休日・休暇  
Saturdays, Sundays, national holidays Summer & Winter vacation..

更新日  
2025年12月12日 08:01

## 応募必要条件

職務経験  
3年以上

キャリアレベル  
中途経験者レベル

英語レベル  
基礎会話レベル (英語使用比率: 10%程度)

日本語レベル  
日常会話レベル

最終学歴  
専門学校卒

現在のビザ  
日本での就労許可が必要です

## 募集要項

Job Description

see description.

The scope of the position can range from amongst the following, taking into consideration your aspirations, skills, and experience.

Character design, 3D character modeling, skinning, texture creation, background design, background asset creation (creating models, UVs, textures, etc.), adjustment shaders, LOD, destruction, and animation settings, other types of layout, lighting, etc.

Effect design, 3D effects, texture creation, technical art, development of workflows that efficiently advance the design process and production pipeline, research on existing/new technologies, collaboration with programmers, tool-based analysis, support for solving technical problems.

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## スキル・資格

### Required

3 years experience of working in the gaming industry.

People who have experience in game development and can push the limits of technology and specifications.

People who have the skills to solve problems in game development and can continue to improve.

People who have excellent communication skills, a good understanding of art direction and the game world.

### Welcomed

Work experience, management experience and knowledge related to field (or aspiring field)

Experience in using various tools related to the field in charge

Concept art production experience

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## 会社説明