Solutions Architect, Omniverse

international company, flexible

募集職種

採用企業名
エヌビディア

支社・支店
Nvidia

求人ID
1462779

部署名
Sales

業種
その他（IT・インターネット・ゲーム）

会社の種類
大手企業 (300名を超える従業員数) - 外資系企業

雇用形態
正社員

勤務地
東京都 23区

給与
1100万円 ~ 2000万円

更新日
2024年05月09日 02:00

応募必要条件

職務経験
3年以上

キャリアレベル
中途経験者レベル

英語レベル
ビジネス会話レベル (英語使用比率: 50%程度)

日本語レベル
流暢

最終学歴
大学卒：学士号

現在のビザ
日本での就労許可が必要です

募集要項

NVIDIA is the world leader in computer graphics, artificial intelligence, and accelerated computing, and is looking for developers like you to help customers design, build and deploy Enterprise Digital Twin Simulations using our newest development platform called NVIDIA Omniverse.

NVIDIA Omniverse is built around open source standards like Pixar's OpenUSD (Open Universal Scene Description), MDL (Material Definition Language), and PhysX (scalable multi-platform physics solution) and has multi-user and application collaboration at its heart. We believe that everything autonomous will be first visualized and simulated, and with Omniverse, we are on a journey to build AI enabled and AI enabling digital twins. Doing what's never been done before takes vision, innovation, and the world's best talent. At NVIDIA, you will be immersed in a diverse, supportive environment where everyone is inspired to do their best work. Come join the team and see how you can make a lasting impact on the world.

What you'll be doing:

- Help customers scope and get started with their Digital Twin journeys on Omniverse, including data aggregation, design and collaboration, synthetic data generation and simulation pipelines

- Lead technical sales activities of Omniverse customers with focus on hybrid deployments between cloud and on-prem

- Deliver hybrid cloud architectures for data pipelines, storage, security and user streaming connectivity

- Providing expertise in infrastructure workflows

- Develop and demonstrate 3D and AI workflows based on NVIDIA Omniverse

- Work directly with key customers, particularly in the areas of Automotive, Manufacturing and Logistics, to understand their workflows and share feedback with internal teams

- Understand different solutions trade-offs and propose enterprise customers the best architecture and technical execution

スキル・資格

What we need to see:

- An extraordinary passion for pioneering infrastructure architectures that combine computer-graphics, simulation, and deep learning

- Expertise with infrastructure management including Linux, Kubernetes, Ethernet networking, Cloud configuration

- Familiarity with Linux and Windows operating systems, Cloud native APIs as well as VMware vSphere or KVM

- Python or C/C++ programming experience

- 5+ years of meaningful work experience, ideally in an engineering and manufacturing production related field of expertise

- Bachelor's degree in Electrical Engineering, Manufacturing Engineering, Mechanical Engineering, or Computer Science

- Ability to work independently with a local and remote teams with minimal supervision

- Outstanding communication skills in both Japanese and English and be an excellent teammate!

Ways to stand out from the crowd:

- Background with on-prem infrastructure architecture and cloud deployments

- Experience with Omniverse, Unreal Engine, Unity and Pixar's OpenUSD

- Background with computer vision, synthetic data generation, AI concepts and tooling

- Experience developing and deploying solutions in hybrid and/or cloud environments

会社説明