



[English Only] Lead Mobile Engineer (Flutter)

Utilize Flutter knowledge to focus on Mo

Job Information

Recruiter

Skillhouse Staffing Solutions K.K.

Job ID

1564067

Industry

Industrial Facilities

Company Type

Large Company (more than 300 employees) - International Company

Non-Japanese Ratio

About half Japanese

Job Type

Temporary

Location

Tokyo - 23 Wards

Salary

Based on hourly rate

Hourly Rate

JPY2,500 - 3,500

Work Hours

9:00 - 18:00 (Mon-Fri)

Holidays

Saturday, Sunday, and National Holidays, etc

Refreshed

November 4th, 2025 10:04

General Requirements

Minimum Experience Level

Over 3 years

Career Level

Mid Career

Minimum English Level

Business Level

Minimum Japanese Level

None

Minimum Education Level

Bachelor's Degree

Visa Status

Permission to work in Japan required

Job Description

A Global Retail firm is looking for a Lead Mobile Engineer (Flutter)

A Global Retail firm is looking for a **Lead Mobile Engineer (Flutter)**.

You will be responsible for building, improving, and maintaining cross-platform mobile applications that deliver a seamless user experience across iOS, Android, and Web.

Working closely with backend, QA, and design teams, you'll help define app architecture, ensure performance and stability, and implement modern development practices. This is a hands-on engineering role with opportunities to influence product direction and contribute to the continuous evolution of our app ecosystem.

Responsibilities:

- Develop and maintain Flutter applications for iOS, Android, and Web platforms
- Collaborate with product managers, designers, and backend engineers to define requirements and deliver features that delight users
- Write clean, maintainable, and testable code following Flutter and Dart best practices
- Integrate RESTful APIs, authentication systems, and backend services
- Contribute to CI/CD pipelines and automate build, test, and release processes
- Optimize app performance, responsiveness, and reliability across multiple device types
- Implement unit and widget tests to ensure high-quality releases
- Support and mentor junior developers by sharing technical knowledge and reviewing code
- Continuously explore new tools and frameworks, including AI-assisted development, to improve productivity and code quality

Why should you apply:

- Opportunity to work for an exciting & international company
- Utilize Flutter knowledge to focus on Mobile development
- Good base salary + transport, overtime and hybrid WFH workstyle

Company Details:

A global real estate space-sharing firm founded in 2010 with the vision to build beautiful office spaces where people and companies come together to get inspired and do their best work. Since opening our first location in New York City, we've grown into a global network of intentionally designed workspaces grounded in community. Today, we're constantly reimagining how space, technology, and community can help everyone—from freelancers to Fortune 500s—get more out of their workday.

Working Hours: 09:00 - 18:00 Mon-Fri

Working Style: Hybrid (2-3 days in office, other WFH)

Holidays: Saturday, Sunday, and National Holidays, Year-end and New Year Holidays, Paid Holidays, Other Special Holidays etc

Services/Benefits: Skillhouse provides a generous benefits plan including annual paid vacation, paid transportation, pension, healthcare, unemployment and disability insurance contributions, training opportunities, test pay back programs etc.

Required Skills

Required Skills:

- 4+ years of professional experience developing mobile apps, with at least 2 years focused on Flutter
- Experience in building Flutter apps using clean architecture
- Strong understanding of Flutter architecture patterns (e.g., BLoC, Riverpod, MVVM)
- Experience building and deploying apps to the App Store and Google Play
- Familiarity with RESTful APIs, JSON, and backend integration
- Strong debugging, profiling, and performance optimization skills

Company Description