



## (HR Tech) Senior UX/UI Designer

### Job Information

#### Hiring Company

givery, Inc.

#### Job ID

1546860

#### Industry

Internet, Web Services

#### Job Type

Permanent Full-time

#### Location

Tokyo - 23 Wards, Shibuya-ku

#### Train Description

Yamanote Line Station

#### Salary

6 million yen ~ 8 million yen

#### Refreshed

January 16th, 2026 06:00

### General Requirements

#### Minimum Experience Level

Over 6 years

#### Career Level

Mid Career

#### Minimum English Level

Business Level (Amount Used: English Only)

#### Minimum Japanese Level

None

#### Minimum Education Level

High-School

#### Visa Status

Permission to work in Japan required

### Job Description

#### ■ About the Position

Givery aims to provide the missing link that our clients need to scout, hire, and train world-class engineers. We are profitable, privately owned and headquartered in Tokyo, Japan. Our clients include some of the biggest names in the Japanese tech and gaming industry. We have a diverse team from all corners of the world and we are looking for a skilled designer to help us expand track, a platform that helps companies evaluate and train software engineering skills.

#### ■ Our vision and the people we're looking for

We are looking for an experienced and passionate Senior Web UI/UX Designer to join our team. The ideal candidate will have a strong background in creating visually appealing and user-friendly web designs that effectively communicate our brand identity and business goals. As a Senior Web UI/UX Designer, you will be responsible for designing and implementing exceptional user interfaces for websites and web applications, ensuring a seamless and enjoyable user experience.

#### ■ Start Date

April 2026 (earliest possible)

**■ Responsibilities**

- Collaborate with project managers, developers, and other designers to conceptualize and create visually appealing, user-centered web designs.
- Create wireframes, user flows, mockups, and prototypes to effectively communicate design ideas and solutions.
- Develop and maintain design systems, style guides, and pattern libraries to ensure consistent and cohesive design across all projects.
- Conduct user research, usability testing, and analyze user feedback to inform and refine design decisions.
- Work closely with developers to ensure the accurate implementation of design specifications and to address any design-related issues.
- Provide design leadership and mentorship to junior designers, helping them grow and develop their skills.

**■ Position Overview & Benefits**

- What we're up to

We're the creators of the award winning skill evaluation and training platform 'Track'. We are currently tackling the exciting mission of modernizing Japan's hiring culture and help companies build and maintain strong engineering teams.

Through this year and beyond we plan to expand our product lineup, enhance our UI/UX, roll out new micro-services, and build new features which we hope you'll be a big part in the planning and building.

- Awesome tech!

One particular aspect that makes us proud of our team is the fact that we use modern technologies with development practices such as code reviews, continuous integration, unit tests, etc. Engineers feel welcome here.

- Work-life balance

We encourage team members to have other activities and responsibilities in life, the average engineer works 40 hours a week. We have flex time, maternity/paternity leave, etc which is something a lot of our proud new parents really appreciate.

- Choose where you work (from within Japan)

We are set up for remote work, but you are more than welcome to come to our modern office in Shibuya, Tokyo.

- International environment

We have people from all corners of the world working together to build the best products possible. Most Engineers use English day to day, but The perfect candidate will navigate our international work environment with ease and help make the transition toward an even more global team smooth for local members too. We are very proud of what Givery has become. The incredibly low turnover rate of our technology team proves that Givery fosters a work culture that is both very supportive and welcoming. We are sure, once you meet the team, you will feel it too!

**■ Tools & Equipment**

Mac or Windows - you can pick your machine and we'll have it ready for you on your first day.

**■ Holidays**

- 120 annual holidays (may vary by company calendar)
- Two days off per week (Saturday and Sunday)
- Japanese national holidays
- Paid holiday: 11–20 days per year, depending on years of service

**■ Benefits**

- Health Insurance
- Transportation allowance
- Family allowance: ¥10,000/month per child up to age 18
- Access to 57+ Track Training courses (programming, AI, etc.) etc.

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**Required Skills****[Must have]**

- A minimum of 5 years of professional experience in UI/UX design, with a focus on web design.
- A strong portfolio showcasing exceptional web design projects and a deep understanding of UI/UX principles.
- Experience with software engineering is a big plus.
- Strong communication and interpersonal skills, with the ability to effectively collaborate with cross-functional teams.
- Excellent problem-solving skills and a keen eye for detail.
- A passion for staying up-to-date with the latest trends and technologies in web design and user experience.

**[Nice-to-have]**

Business level English and Japanese language proficiency

**[Language]**

- English: Business level
- Japanese: Not Required

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**Company Description**