



No permission to work in Japan required

Job Description

Company and job overview

Our client is an IT company.

Job Responsibilities

- Participate in product and outsourcing projects related to VR/AR/MR.
- Perform other tasks as assigned by the department head.

Job Requirements

- Strong knowledge of OOP, data structures and algorithms, and system architecture.
- Experience and proficiency in programming with C, C++, and C#.
- At least 3 years of experience in Unity programming.
- Experience in developing products for smartphones: Android or iOS.
- Experience in developing AR/VR applications.

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